**Algorithm**

1. Execute the beginning screen which includes our group members and company name
2. Proceed to the instruction screen which informs the player how to play the game
3. Next go to the start screen which will have a creative screen of the game
4. Start playing the game which the player controls an animated snail
5. In order to stay alive and build score the snail must dodge the salt missiles
6. The player, snail, can gather 2 different orbs to gain an advantage
7. The red orb will speed the player up and the rate of score
8. The green orb will give the player extra points
9. In order to move up level 2 the player must exceed 10000
10. In level 2 the background and the missiles change
11. All the same mechanics apply to level 2
12. The player can unlock the endless mode once they exceed the score 25000
13. In endless mode, the game will not end until the player dies from colliding with a missile, but in this mode you can achieve high scores